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/*-----*/
Use :
/*-----*/
void FCM_Main()
{
    // Name: Loop, Type: Loop: While 1
    while (1)
    {
        // Name: Call Component Macro, Type: Call Component Macro: ADCin=slider_plastic1::RawAverageByte(10, 10)
        FCV_ADCIN = FCD_0d101_slider_plastic1_RawAverageByte(10, 10);

        // Name: Decision, Type: Decision: ADCin > 75?
        if (FCV_ADCIN > 75)
        {
            // Name: Output, Type: Output: 1 -> B2
            SET_PORT_PIN(B,2,(1));

            // Name: Delay, Type: Delay: 10 ms
            FCI_DELAYBYTE_MS(10);

            // Name: Decision, Type: Decision: ADCin > 120?
            if (FCV_ADCIN > 120)
            {
                // Name: Output, Type: Output: 1 -> B1
                SET_PORT_PIN(B,1,(1));

                // Name: Delay, Type: Delay: 10 ms
                FCI_DELAYBYTE_MS(10);

                // Name: Decision, Type: Decision: ADCin > 170?
                if (FCV_ADCIN > 170)
                {
                    // Name: Output, Type: Output: 1 -> B0
                    SET_PORT_PIN(B,0,(1));

                    // Name: Delay, Type: Delay: 10 ms
                    FCI_DELAYBYTE_MS(10);

                } else {

                    // Name: Output, Type: Output: 0 -> B0
                    SET_PORT_PIN(B,0,(0));

                }

            } else {

                // Name: Output, Type: Output: 0 -> B0
                SET_PORT_PIN(B,0,(0));

                // Name: Output, Type: Output: 0 -> B1
                SET_PORT_PIN(B,1,(0));

            }

        } else {

            // Name: Output, Type: Output: 0 -> B0
            SET_PORT_PIN(B,0,(0));

            // Name: Output, Type: Output: 0 -> B1
            SET_PORT_PIN(B,1,(0));

            // Name: Output, Type: Output: 0 -> B2
            SET_PORT_PIN(B,2,(0));

        }

    }

}
}
}

```